

# Team Entry Form

## 2007 National Club Championships, Kilcock 21<sup>st</sup>/22<sup>nd</sup> July

Team Name:
Former Name (if any):
Division: (1,2,3, Novice)

Team Captain:
Address:
Phone:
E-mail:

Team Secretary:
Address:
Phone:
E-mail:

Entry Fee	Euro 95.00
National Committee Development Levy per Team (included in Entry Fee - €20.00)	
Referee Fee if unable to provide	Euro 45.00
Total Entry Fee enclosed:	

I (**print**) ..... as Captain of the above mentioned team agree on behalf of all the team members to be bound by all of the rules of the National Canoe Polo Committee.

Signed: \_\_\_\_\_ Date: \_\_\_\_\_  
Amount Enclosed: \_\_\_\_\_

**This Entry Form WILL NOT be accepted unless the Full Entry Fee of Euro 95.00 per team, a completed Team List, Referee Form and signed Individual Registration Forms for each team member is enclosed with the Entry.**

All entries must be received by post to the Competition Organisers representative by:

**Closing Date: 10/07/07**

**Name: Gillian Devlin**

**Address: 1269 Highfield Park. Kilcock, Co. Kildare.**

**Team Player's List 2007:**

**Team Name:** \_\_\_\_\_

**Club:** \_\_\_\_\_

**Division:** \_\_\_\_\_

**Competition:** Club Championships, Kilcock

**Team Colours:** Buoyancy Aids: \_\_\_\_\_  
Shirts: \_\_\_\_\_  
Helmets: \_\_\_\_\_  
Boats: \_\_\_\_\_

<b>Player's Name</b> (Please Print clearly)	<b>Player's Number (on buoyancy aid, or bib)</b>	<b>ICU Number</b>
1.		
2		
3.		
4.		
5.		
6.		
7.		
8.		
9.		
10.		

**Please note:**

**Rule 2.6:** All teams must have the same coloured buoyancy aids or bibs each clearly numbered, and helmets. **Teams failing to wear numbered buoyancy aids or bibs in a match will forfeit one penalty point for every game played.** The same number is to be used by any one player for all competitions during the year.

**Rule 2.7:** All members of a team must wear a vest or shirt under their buoyancy aids for all their matches in a competition. Again, failure to do so will mean the offending player/s will not be allowed to partake in that match.

